

Nathan Hudson

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256 808 7279

Skill Sets

Proficient in:

Adobe InDesign
Adobe Illustrator
Adobe Photoshop
Adobe After Effects
Adobe Animate
Adobe Acrobat
Java
C++
Figma

Familiar with:

C#
Linux
HTML
CSS
Unity
Godot

Course Work

Typography
Identity
Branding
Illustration
Photography
Interactive Design
Web Design
Animation
Design History
Java Computing
Linux
C++

Education

BFA Graphic Design
Minor in Computer Science
Auburn University, Auburn, AL
GPA 3.6/4.0
Anticipated Graduation Date December 2024

Work Experience

Alliance Laundry Systems | 2023-Present
Graphic Design Intern
Assist with various business critical graphic design projects
Assist with and gain an understanding of marketing's role in product launches
Assist with maintenance and improvement of marketing tools

Military Reach Auburn | 2022-Present
Student Assistant Graphic Designer
Designed and formatted research reports
Designed graphic assets

U.S. Navy Reserves | 2020-Present
Intelligence Specialist
Analyze and Interpret Data
Compile data into a presentable format
Present data
Modeling and simulation

Auburn RFID Lab | 2021-2021
Lab Team Member
Take inventory of RFID tags at local stores
Work with a team to validate incoming RFID tags

Honors and Awards

2023 Juried Show Nominee

Activities

Club Tiger Dev

Work with a team of students to create video games. This includes coming up with a game idea, making design and art for the game and coding the game.

AIGA Member